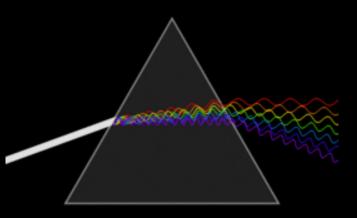
# **AP** Physics

# Chapter 13: Vibrations and Waves



#### What is a wave?

 A disturbance in a medium that transfers energy from one point to another without transferring matter.

• The transport of energy without the transport of matter.

### What is a wave?

- There are many different types of waves.
- We will be looking into the types of waves that exist.
- All waves are mathematically represented by sine and cosine functions. (We will get more into this later)

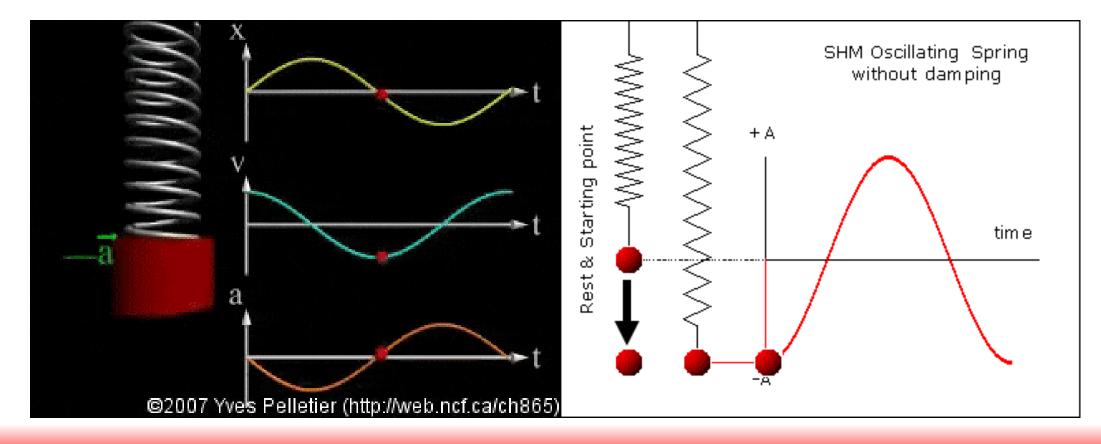
### <u>Periodic Motion – It's a wave</u>

- Periodic Motion A physical motion that has a repeating pattern in repeating intervals of time.
- There are two types of periodic motion
- Simple Harmonic Motion
- Anharmonic Motion

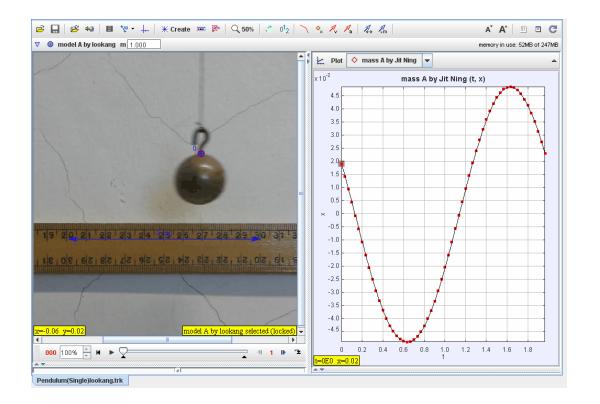
- A periodic motion where the amplitude of the force acting on our object is proportional to the displacement of the object.
- Anything that obeys Hooke's Law F = kx

 Another way to think about this is that it is a repeating motion where the amplitude and frequency of our displacement does not change.

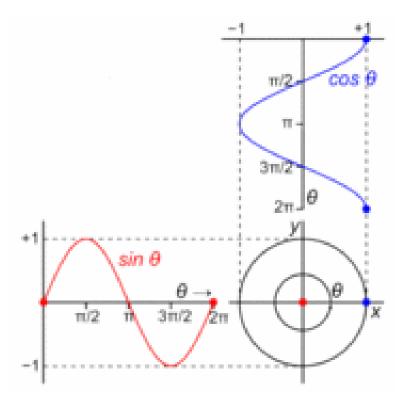
#### Example of a spring in simple harmonic motion



#### **Example of a pendulum**



#### The unit circle from math. (All Circles in general)



#### **Properties of waves**

- There four main properties that all waves share.
- The Amplitude
- The Frequency
- Two of these properties depend on what dimension we are looking at for the waves.
- Period
- Wavelength

### **Properties of waves**

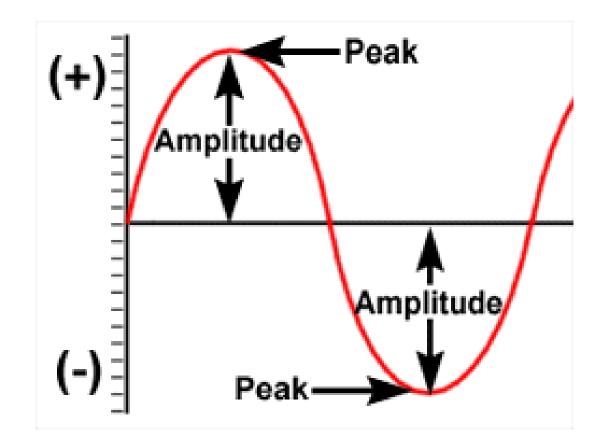
• The mathematical expression for a wave

$$Wave = Asin(2\pi ft)$$

A = Amplitude f = frequency t = time

# **Amplitude**

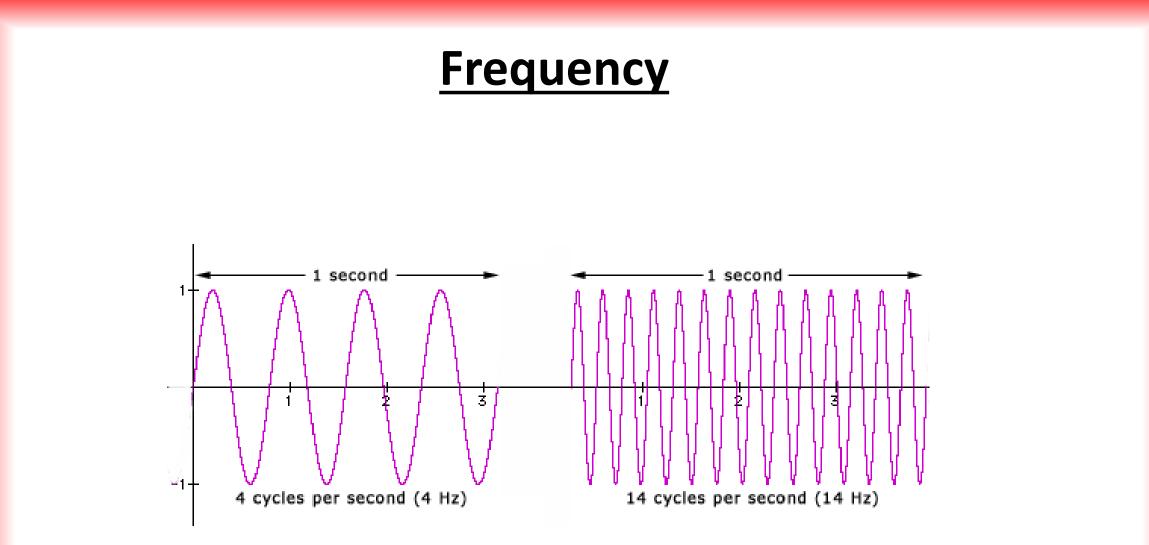
• The height of the wave function.



#### Frequency

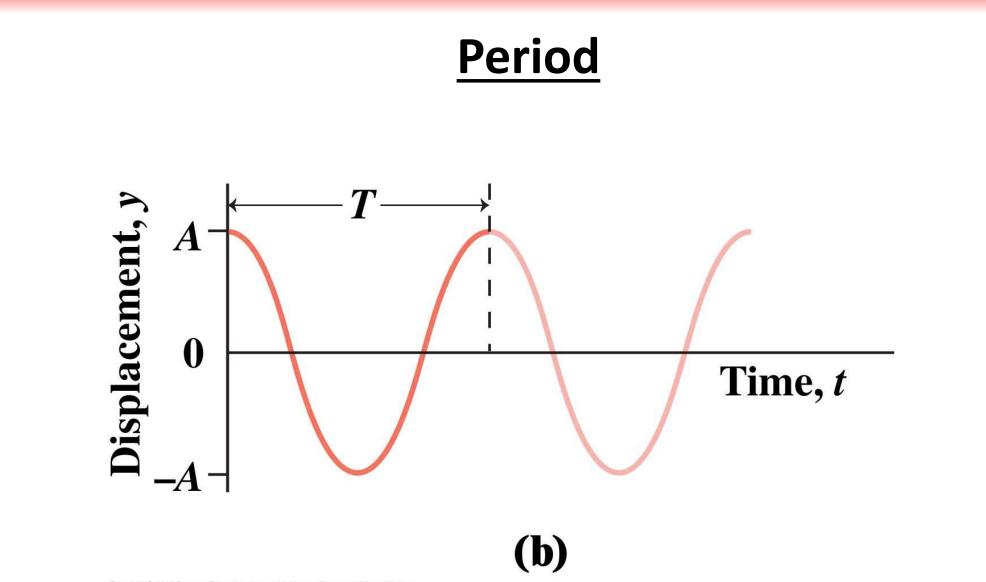
• The amount of oscillations that occur within one second.

- The amount of repeating motions that can occur in one second.
- *f* is always measured in Hz



# Period

- The amount of time it takes to complete one oscillation/cycle.
- **Period = 1/f**
- It is always measured in a unit of time.
- It is usually represented by T

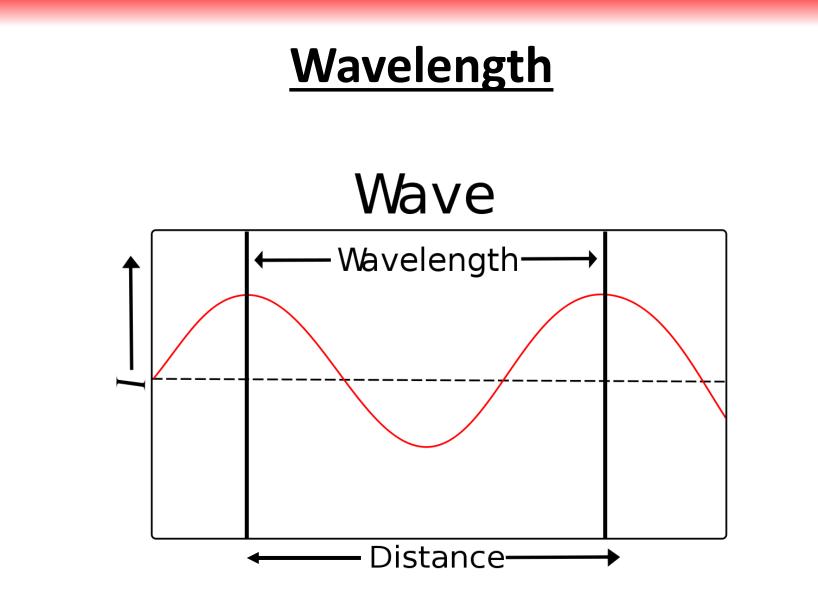


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#### **Wavelength**

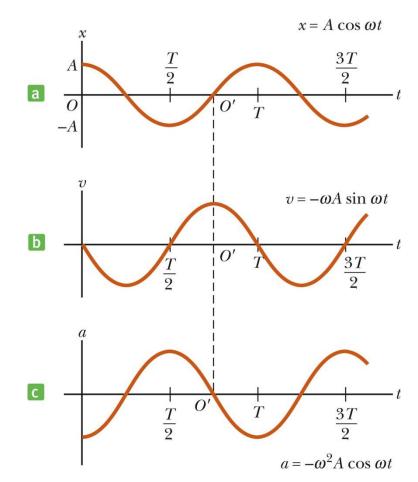
• Similar to period, but instead it is the distance between peaks on a wave.

It is always represented with a lower case lambda, (λ)

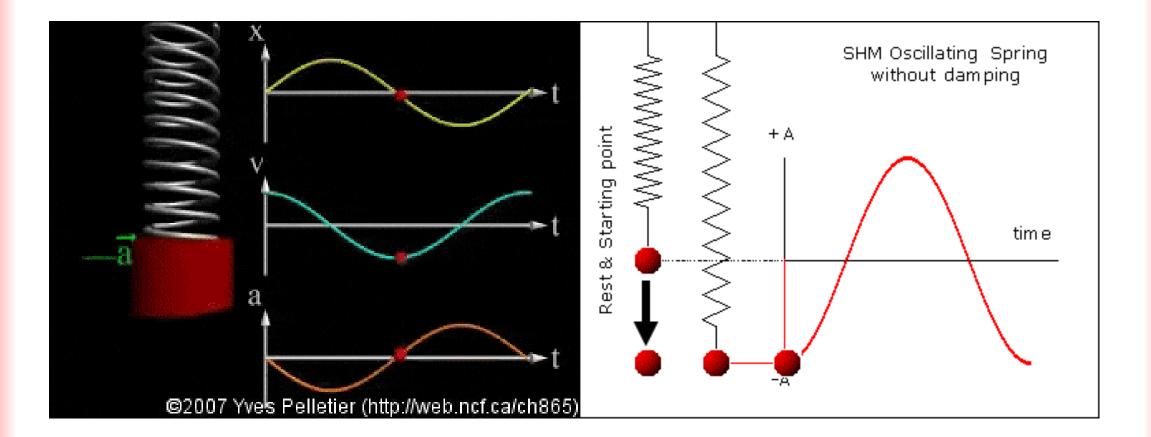


#### **Graphical representation of motion**

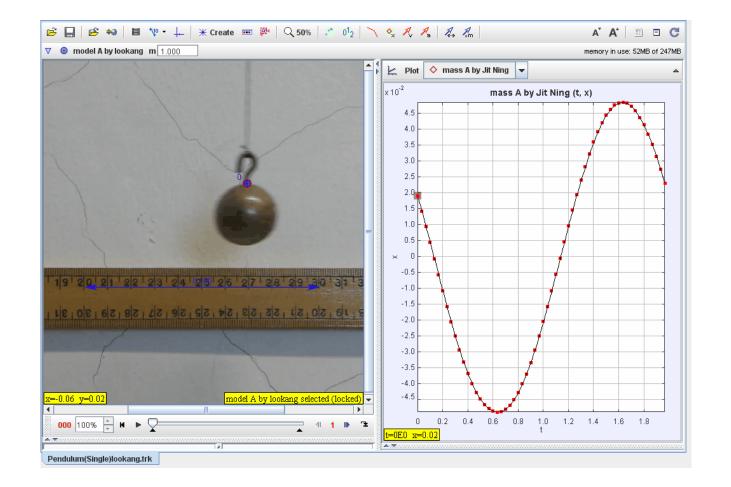
- When x is a maximum or minimum, velocity is zero
- When x is zero, the velocity is a maximum
- When x is a maximum in the positive direction, a is a maximum in the negative direction



#### **Returning to our springs**



#### **Returning to the pendulum**



### The simple pendulum

The force is the component of the weight tangent to the path of motion  $F_t = - mg \sin \theta$ 

The restoring force causing the pendulum to oscillate harmonically is the tangential component of the gravity force  $-mg\sin\theta$ .  $\vec{\mathbf{T}}$ L m  $-mg\sin\theta$  $mg\cos\theta$ 

#### The simple pendulum

So really a simple pendulum doesn't exhibit simple harmonic motion because

simple harmonic motion must abide by f = kx

 $kx \neq mgsin(\theta)$ 

However, when the angle is small enough

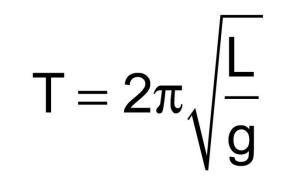
 $sin(\theta) \approx \theta$ 

Thus

 $kx = mg\theta$ , where k = mg and  $\theta = x$ 

#### The simple pendulum

• The period of a pendulum is represented by

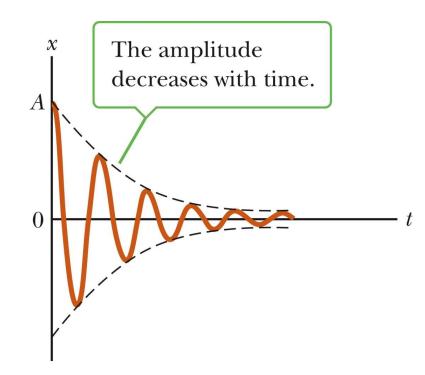


• The period of a pendulum only depends on the length of the string and the acceleration due to gravity

- ideal systems oscillate indefinitely. They only exist in a "perfect world."
  - In the real world friction exists, this friction will cause the energy in a system to decrease.
  - When the total energy of our system decreases this causes dampening.

- ideal systems oscillate indefinitely. They only exist in a "perfect world."
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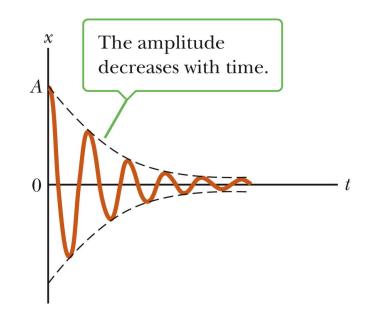
Dampening = The amplitude of our wave decreases with time.



- There are three kinds of dampened oscillators.
  - Underdamped
  - Critically Damped
    - Overdamped

# **Underdamped Oscillations**

• When an oscillation occurs within a low viscosity fluid/medium the amplitude of the wave decreases steadily but the vibration is conserved.



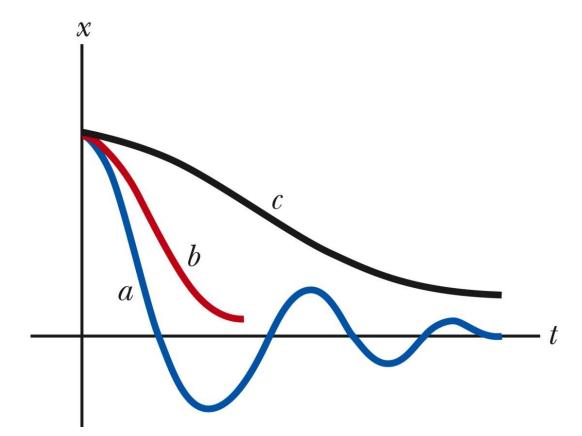
# **Critically Damped + Overdamped Oscillations**

• Critically Damped -

In higher viscosity fluids/mediums the object will return to equilibrium rapidly without oscillating.

• Overdamped –

In even higher viscosity fluids/mediums the object will return to equilibrium without oscillating but it will take a longer time.



- a = underdamped
- b = critically damped
- c = overdamped

#### <u>Waves</u>

• There are two major forms of waves

**1. Electromagnetic Waves** 

2. Mechanical Waves

• Both of which carry energy and momentum.

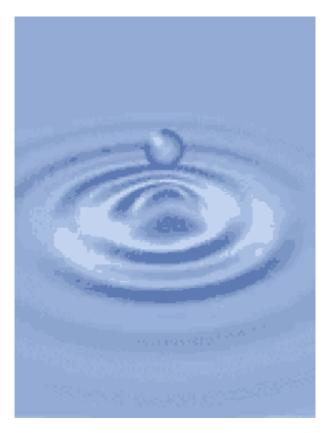
#### **Electromagnetic Waves**

- A wave that has the ability to propagate through a vacuum. It consists of an electric field and a magnetic field. Hence the name.
- This includes radio waves, micro waves, infrared waves, visible light, ultraviolet light, x-rays, and gamma rays

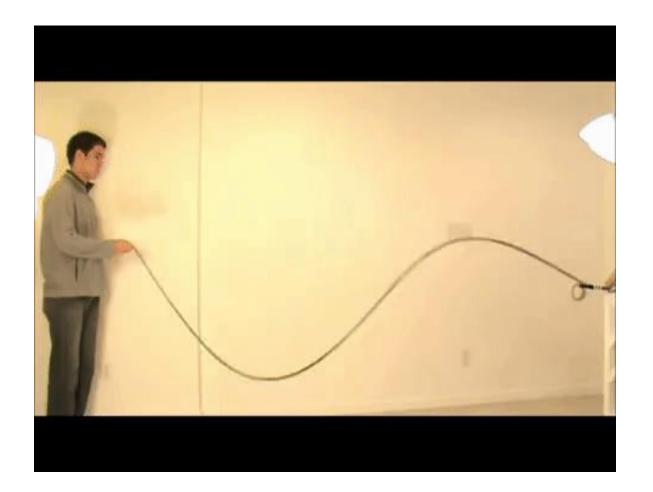
### **Mechanical Waves**

- A wave that must have a medium to propagate through.
- This includes a rope, drum, water, sound, springs, etc.

# **Mechanical Waves**



# **Mechanical Waves**



# **Mechanical Waves**

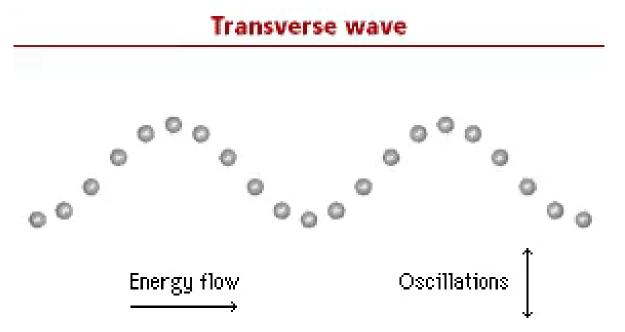


# **Types of Waves**

- There also exists certain types of waves. These waves are defined by the orientation by which they propagate.
- We will investigate
- Transverse waves
- Longitudinal waves

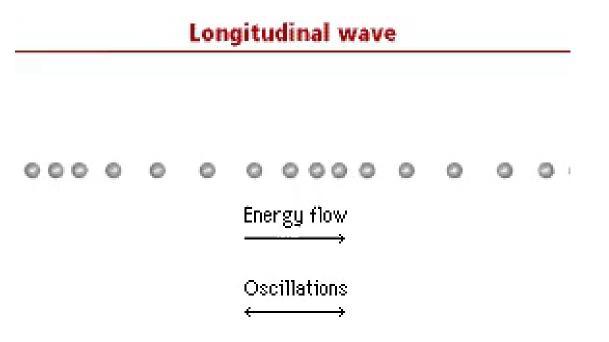
#### **Transverse Waves**

 In a transverse wave the orientation of our wave is perpendicular to direction the wave is traveling.



# **Longitudinal Waves**

 In a longitudinal wave the oscillation is oriented parallel to direction that the wave is traveling.



# **Types of waves**

- Waves are not confined to only propagate in these two types.
- Many waves are a mixture of transverse and longitudinal waves.
- In science we call this a superposition of waves.
  Which basically means waves added together.
  (We will go into this more later on.)



 No matter what the wave is, all waves can be represented by sine and cosine curves.

# **Speed of a wave**

• Speed = 
$$\frac{d}{t}$$

• *Wavlength* = 
$$\lambda$$
 = *distance*

• Frequency = 
$$f = Hz = \frac{1}{s}$$

• Speed of Wave 
$$= \lambda f$$

#### **Wave Behavior**

- Boundary Change or movement of a wave from one medium to another.
- Incident Wave Wave that strikes a boundary.
- Reflected Wave The return of an incident waves reflection. This can be oriented upward or downward.

# **Wave Behavior**



#### **Interference of waves**

 Two traveling waves can pass through each other without being altered or destroyed.

 Waves obey the superposition principle which basically states: When two or more traveling waves encounter each other while moving through a medium their wave functions are added together to form a new wave.

# **Interference of waves**

 Mathematically this essentially means if one wave Asin(bx) encounters Csin(dx) then the created wave is

New Wave = Asin(bx) + Csin(dx)

 Another way to think about this is we just add the y points (displacements) together at the same x points (time).

This will become incredibly important when we talk about sound!

#### **Interference of waves**

- There are two types of interference
- Constructive interference

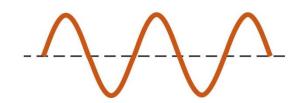
• Destructive interference

#### **Constructive Interference**

 When two waves are in phase they add together to enhance their amplitudes.

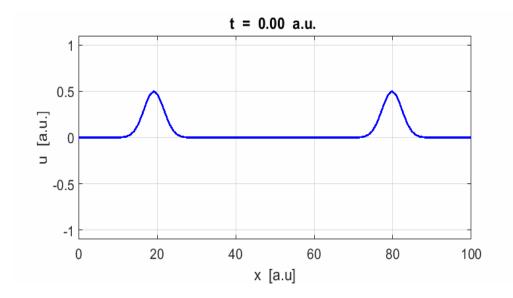
 In phase means they have the same frequency and start at the same point.





#### **Constructive Interference**

- When two pulses travel in opposite directions a strange phenomena occurs.
- When they meet each other their amplitudes add together.
- Afterwards they continue along their path unchanged.



#### **Destructive Interference**

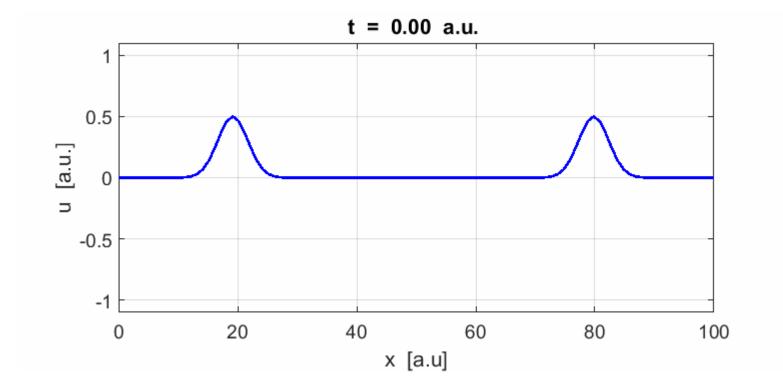
 When two waves are out of phase they add together to decrease the overall amplitude.

- Out of phase means they have the same frequency but start at a different point in the wave.
- EX: sine(x) vs -sine(x)





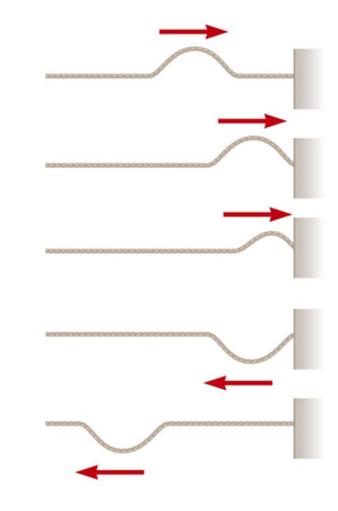
#### **Destructive Interference**



## **Reflections of Waves**

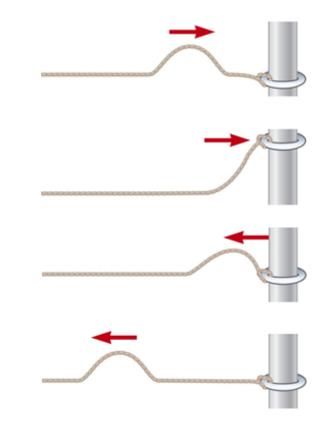
 Whenever a traveling wave reaches a boundary, some or all of the wave is reflected

- When it is reflected from a fixed end, the wave is inverted
- The shape remains the same

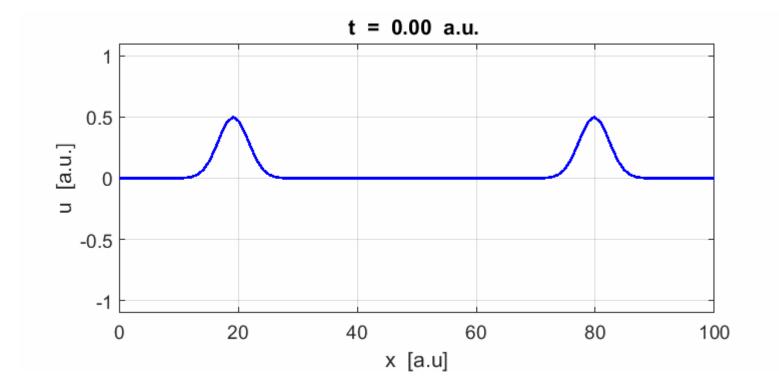


## **Reflections of Waves**

- When a traveling wave reaches a boundary, all or part of it is reflected
- When reflected from a free end, the pulse is not inverted



# **Reflections of Waves**



# Chapter 13: Vibrations and Waves

HW: pg 453 – 454 Problems: 41 – 48 and 61

# Homework is not graded but is highly recommended